

LA TROBE SPORT - SOCIAL SPORT COMPETITION

Competition Rules – Futsal

All players are responsible for reading and understanding the rules contained below. If any rules are unclear please discuss this with the referees prior to commencement of your match.

Unless otherwise stated in these rules, normal soccer rules apply as outlined by the FIFA Soccer – Rules of the Game. All rules are open to the interpretation of the referee and their decision is final.

REGISTRATION:

Each team needs to submit a Team and Player registration form along with a non-refundable fee of \$70.00. This must be paid at the time of entering your team into the competition. Entries close one week prior to the start of competition. The registration fee can be used to pay for your final game in the season or will be taken if a forfeit occurs without adequate notification (see forfeiting below).

TEAM COMPOSITION:

- a. A maximum of nine (9) players can play on one side. All team members must be listed on the team player registration form prior to taking the court.
- b. Five (5) players are allowed on the court at one time which includes the Goal Keeper
- c. The mixed futsal competition will have a minimum of one (1) and maximum of three (3) men on the court at one time.
- d. It is each person's responsibility to ensure they have been registered and recorded playing each game. Any cheating on player registration can result in the individual and/or team being disqualified.
- e. Four (4) players is the minimum number of players that a team can have without a forfeit resulting providing (c) is satisfied.

GAME DURATION:

The match will consist of two equal periods of 18 minutes. The duration of either half may be prolonged to enable a penalty kick to be taken. Half time is 4 minutes. Teams **MUST** swap ends and positions promptly, at each half, as game time will start whether or not teams are ready to take the court.

If a match commences late (and is not deemed a forfeit) then it still must finish at the scheduled time. If this occurs the halves may be shortened. This is at the discretion of the main referee.

GAME TIME:

The scheduled game time is the time at which your team is to be **ON THE COURT**. Please ensure that your team arrives **AT LEAST** 10 minutes prior to the starting time to organise player positions and ensure games will start on time. If you play in the first or last time slot, it is appreciated if players could help referees set up/pack up the goals and other equipment.

The game clock shall only be stopped if an injury occurs. The referee may stop the clock for alternative reasons if warranted by centre management. No timeouts are allowed.

GAME FEE:

A fee of \$50.00 **MUST** be paid by each team prior to the beginning of each match. A receipt for payment must be given to the referee before the game will begin. Failure to pay prior to the match will result in a team forfeit.

FORFEITING:

Teams are to notify the Sports Centre reception on 9479 2973 by 10am on the day of the scheduled game to allow the Sports Centre staff to notify the other team and referees rostered of the forfeit.

Any team who fails to turn up without notifying the Sports Centre within the required time will lose their registration fee. If a team fails to notify the Sports Centre of a forfeit a second time they will be removed from the competition. If the team you are competing against forfeits your team captain will be notified by text message or phone call. Three forfeits in a season by your team, even with notification will result in your team being taken out of the competition and loss of registration fee.

INTERCHANGE:

Teams can make as many substitutions as they like in a game however substitutions can only take place when the game has stopped. Time wasting during substitutions may result in a free kick to the opposing team.

POINTS:

Points will be awarded as follows:

- a. Win = 3 points
- b. Draw = 2 point
- c. Loss = 1 points
- d. Forfeit notified = 0 points -> (10-0 loss)
- e. Forfeit un-notified = -1 points -> (10-0 loss)

UNIFORMS:

Teams are to select their own uniform. All team members are required to wear the same coloured t-shirt. Shorts with pockets or large zips ARE NOT PERMITTED due to safety regulations. All jewellery MUST BE REMOVED prior to taking the court, and nails are to be short, neat and filed to prevent injury to other players. For the safety of players, shin guards are highly recommended in all matches.

REFEREES:

Referees will be provided by La Trobe Sport.

All calls made by the referee are at the referee's discretion. Any offensive language or behaviour towards the referees WILL NOT BE TOLERATED and will result in players being banned from the rest of the competition season.

Any decision handed out by the referee shall be final. Management will not overrule the Referee. If fighting occurs in the field of play, the referee is advised by management to stop the game. Management will then decide the appropriate action to be taken and decide overall match score. This may result in the game being abandoned, and players or teams being suspended for a period of time or permanently from the competition. In such an event, the suspended team will not be refunded their team registration fee or any other weekly payment made to La Trobe Sport.

FINALS:

Finals will be played around the last week of the Semester or during swat vac. The top two teams of each division will play off for the grand final, while third and fourth will play off in a semi-grand final.

If a finals game is drawn, 2 'x' 3 minutes' halves will be played. If there is still a draw, a 'best-of-three' penalty shoot-out will result.

To be eligible for finals, players must be fully registered and have played at least 3 scheduled round matches for the team in question.