

LA TROBE SPORT - SOCIAL SPORT COMPETITION

Competition Specific Rules – Mixed Dodgeball

All players are responsible for reading and understanding the rules contained below. If any rules are unclear please discuss this with the umpires prior to commencement of your game.

Unless otherwise stated in these rules, Dodgeball rules apply as outlined by the World Dodgeball association (WDA). All rules are open to the interpretation of the referee and their decision is final.

TEAM COMPOSITION:

- a. A team may have a maximum of ten (10) players registered. All team members must be listed on the team player registration form prior to taking the court.
- b. Six (6) players are allowed on the court at one time
- c. Four (4) players is the minimum number of players that a team can have without a forfeit resulting providing (a) is satisfied from the mixed competitions specific rules.

MIXED COMPETITION SPECIFIC RULES:

- a. Teams are to consist of 6 players with a maximum of three (3) players of the same gender on the court at one time.
- b. Once the match has started Substitutions must be of the same gender
- c. Headshots will not result in an out unless the hit player has purposefully ducked into the throw to avoid elimination
- d. Draws will only be resolved in finals and then by playing a final set with sudden death being invoked at 3 minutes.

GAME DURATION:

Games will consist of two 14 minute halves with a two minute break at half time. Sets will be limited to a maximum time of 3 minutes. The half will continue until time expires with as many sets completed in the stated time as possible. A minimum of 5 sets will be completed.

Please be ready to take the court at the start of your games as game time will start at the appointed time whether or not teams are ready. If a game commences late (and is not deemed a forfeit) then it still must finish at the scheduled time. If this occurs the halves may be shortened. This is at the discretion of the main referee.

SCORING:

Each team must have one person (substituted player or spectator) to assist with the games scoring. Two points will be awarded to the winning team of the set, one point will be awarded to each team in the case of a draw.

The winning team will be the team who has either; eliminated all opposition players or has the most players left in at the end of the set. A draw shall occur when both teams have an equal number of players at the end of the set.

UNIFORMS:

Teams are to supply their own uniforms. Uniforms must be a consistent colour throughout the team with numbers on both the front and the back (no taped numbers). Any coloured shorts may be worn, it is recommended to play in shorts without pockets. All jewellery **MUST BE REMOVED** prior to taking the court.

PENALTIES:

The following points will be provided to the opposing team at half time if infractions occur

- a. Team unable to provide a scorer – 2 points/1 set
- b. Team with incorrect Uniform – 1 points per uniform item not in line with uniform policy to a maximum of 4 points/2 sets
- c. Team Delaying the games start time – 1 point for every minute the game is delayed
- d. Teams absent or unable to field a team after 7 minutes automatically forfeit the match.